



'Ability is nothing without opportunity'

Shropshire Junior Football League Respect Winter Futsal Programme 2017 (SJFL Futsal Rules and Regulations)

The FA.com guides you through the Futsal laws, highlighting the basic principles of the game that make it different from any other versions of five-a-side that you may have played before: Please note that some original Futsal rules have been adapted for The Shropshire Junior League. For full Rules and Regulations on Futsal go to: www.fifa.com/aboutfifa/developing/futsal/laws_of_the_game.html

Times:

20 Minutes Each Way. The clock will run continuously and there will be NO timeouts, or added time. There will be no more than 5 minutes for half time. The RESPECT handshake will take place just prior to kick off of all games. Fixtures are to a tight time schedule so please arrive and leave the playing area promptly before and after your fixtures.

Pitch Size:

Small Futsal Pitch (Approx 1 Basketball Court)

The Pitch:

Futsal is played on a marked pitch and the ball can go out of play.

The Ball:

The ball is a fundamental factor in making the game and is by virtue of the laws of the game required to be a smaller, heavier, 'low bounce' version. The Ball is a size 4 futsal or size 3 for U8's which is smaller than a normal football with 20% reduced bounce.

Head Height:

There are no restrictions (apart from the ceiling of the sports hall!) as to how high the ball can be kicked in Futsal. Heading of the ball is NOT permitted in the Futsal Festival

Rotating Substitutions:

Up to 12 players can be used in one match and there is no limit on how long a player must stay on or off the pitch. Players must enter and leave the field of play via the 'substitution zone' that is marked on the pitch in front of the team's benches. Substitutes must be sat on the team bench and wear bibs provided. A substitution can be made at any time, (including during play), but the substituted player must leave the field of play before the other player enters.

Kick-ins:

In order to restart the game after the ball has gone out of play the ball is kicked back into play from the touchline and from corners. The ball must be placed stationary on the touchline and the feet of the player taking the kick-in must not cross the line. A goal CAN NOT be scored direct from a kick-in. Should the ball go directly into the goal from a kick-in, play will restart from a goal clearance for the opposing team.





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The 4 Second Rule:

For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air. If play isn't restarted within four seconds an indirect free kick will be awarded to the opposing team. The goalkeeper is not allowed to control the ball for more than 4 seconds in his own half.

The 5m Rule:

Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.

Goalkeepers:

Goalkeepers are allowed to come out of and players are allowed to go into the penalty area, although the goalkeeper can only handle the ball in this area. A goal clearance must be thrown out. A goal clearance (what would be a goal-kick in mini-soccer) must be thrown or rolled out from the goalkeepers hands, from within the penalty area.

Accumulated Fouls:

Each team will be allowed to give away 4 direct free kicks in each half, then on the fifth foul a direct kick is awarded to the opposing team and the defending team is not allowed to position any players (other than the goal keeper) between the ball and the goal. The kick may be taken from the 10m mark or, if the foul was committed closer to the goal than the 10m mark, then the kick may be taken from the position where the foul took place, but outside of the goal area. A foul inside the goal area will result in a normal penalty for the 6m mark. Accumulated fouls from the first half of a game are NOT carried over into the second half of the game.

Sliding Tackles:

Sliding tackles are **not** allowed in Futsal but players are allowed to slide on the pitch, for example to stop the ball from going out of play. For a player sliding to be considered an offence, the tackler's opponent must have possession of the ball. Referees will **not** give a foul for a slide if the opponent does not have possession of the ball, a slide to block, or where there is no possibility of direct contact with an opponent.

Spectators/Supporters:

Pitch.1 has a viewing area positioned on the opposite side of the playing area to the benches & technical areas for team coaches and players. **Pitch.2 DOES NOT** have a designated viewing area so spectators **MUST** sit on seats/benches provided. No spectators/players should enter/exit the arena once the game has commenced. Coaches must assist organisers with the above as **Safety is paramount.**

